

TOURNAMENT RULES FOR 2006 SEASON

1. The tournament is to be registered with BC Soccer Association.
2. Teams 10 minutes late (for any reason for example: team list incomplete or not available prior to kick off or at latest half time) past stated kick-off time liable to forfeit game. The Committee reserves the right to change game times if necessary and shall advise teams as soon as possible.
3. 10 point system, 6 points for win, 3 points for tie, 0 points for loss. 1 point for each goal to a max of 3 points, 1 point for shutout. Group placing if tied on points:
 - (a) head to head,
 - (b) goal difference,
 - (c) most goals scored,
 - (d) coin toss.

Note: If 2 teams tied at end of 1st game of round robin, then penalty kicks to be taken to determine who plays first as loser, if same teams tied at end of red robin those penalty kicks also decide group winner. Defaulted games to be awarded as 2-0 win (ie. 9 points) and the defaulting team to be fined \$250.

4. Referee's decision during the game to be final. Committee's decision is final on protests; however it may be advisable to have a neutral association member present. Protests must be given within 30 minutes of the disputed game finishing, in writing with \$50 protest fee.
5. Red card, automatic 1-game suspension (next game in the tournament or in the next tournament) or more, at referee's discretion, more if red card was for fighting or swearing. Player's suspension must be served for the team for which the suspension was received prior to being eligible to participate for any other team. Unless that team folds and he transfers then he must serve suspension with new team.
6. The soccer committee shall control all arrangements for the competition, including the draw and scheduling of the games.
7. Coaches and managers are responsible for the behavior and conduct of their team members and supporters.
8. Any teams, players or supporters abusing referees on or off the field will be dealt with most severely, including liable action and not being invited to future tournaments.
9. Team listed first to be "home". Home team to change if color clash, all teams to have a spare uniform set available at each game.
10. All FIFA rules apply with the exception of the rules stated earlier, unlimited subs are allowed.
11. Fees – club tournaments [\$100-Youth, \$200(B-Open & O'40) \$300 'A' Open]

Performance deposit – temple tournaments (\$100/team or max \$500/club) shall be paid before the tournament draw, no late entries or payments shall be accepted.
12. All players and or teams serving long term (1 year or more) suspensions by BCSA shall not be allowed to participate. Teams knowingly playing players shall be disqualified.

